Free Software Library Method – See it as Methodology
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Methodology –

I. Re-reference.

Keep re-referring to an image based on a context – analytic a priori, with its own synthetic a posteriori, something like a Kantian a priori synthesis, which then is a methodology in Kant – all other judgements of Kant and Cubism, in the sense of bracketing to Aesthetic Judgement as common sense and Universal to be developed with anything.

II. Synthetic Progress

Now develop a synthetic progress.

From Methodology to Computer Science

Imagine then the Cubist Kant to be really how computers are – when you read a website builder for instance, develop its Cubism – at one bracketed level it is a situationism say, which is analytic in a 1980s image of a man who is in a car shot from outside the car. Now keep Kant and Cubism going.